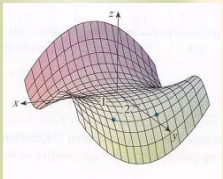


$$f_x = \frac{\partial}{\partial x} = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$$

$$f_y = \frac{\partial}{\partial y} = \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$$

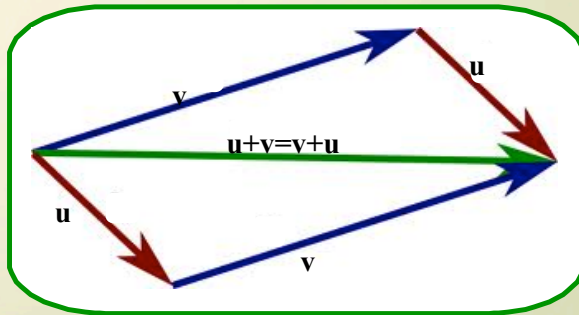


$$\int_0^1 \int_0^{2y} xy \, dx \, dy = \int_0^1 \left[\frac{x^2}{2} y \right]_{x=0}^{x=2y} dy$$

$$= \int_0^1 \frac{(2y)^2}{2} y \, dy = \int_0^1 2y^3 \, dy$$

$$= \left[\frac{y^4}{2} \right]_{y=0}^{y=1} = \frac{1}{2}$$

A Geometric and Algebraic Approach to Vectors



VECTORS (Geometric Approach)

Scalar : a \mathbb{R} number constant

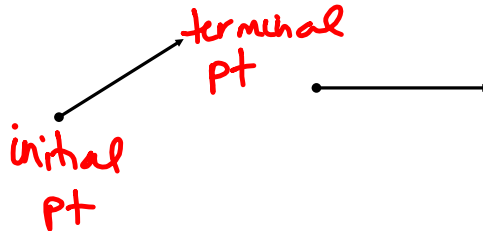
Vector : directed line segment



① Magnitude : length

② Direction : angle from a reference direction

note: location does not matter for a vector



$\vec{u} = \vec{v}$ if they have the same magnitude and direction.

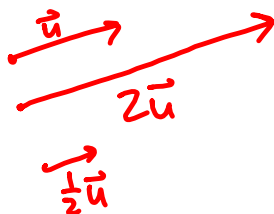
(note: vector u will be written as \vec{u} or as **\vec{u}** or as zero vector $\Rightarrow \vec{0}$ and $\vec{0} + \vec{u} = \vec{u} + \vec{0} = \vec{u}$ (boldfaced u) (or \underline{u})

a vector w/ zero length; the additive identity $-\vec{u} \Rightarrow \vec{u}$ vector pointing in the opposite direction



scalar multiple of $\vec{u} \Rightarrow c\vec{u}$, where c is a real number,

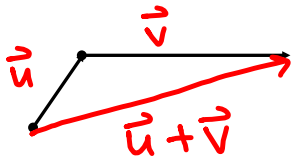
means we have a vector in the direction of \vec{u} but scaled in length.



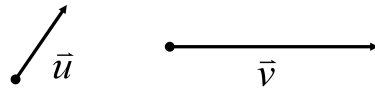
Adding vectors $\Rightarrow \vec{u} + \vec{v}$

(Geometric)

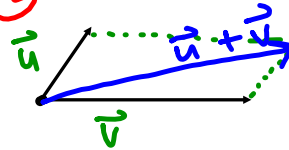
①



place \vec{u} & \vec{v} "tail to head"
then connect
initial pt to final
terminal pt



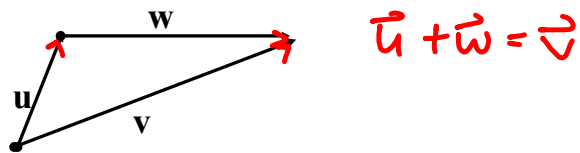
②



- place \vec{u} & \vec{v} with coincident initial pts
- create parallelogram
- $\vec{u} + \vec{v}$ is the vector from initial pt to opp. vertex of parallelogram (along diagonal)

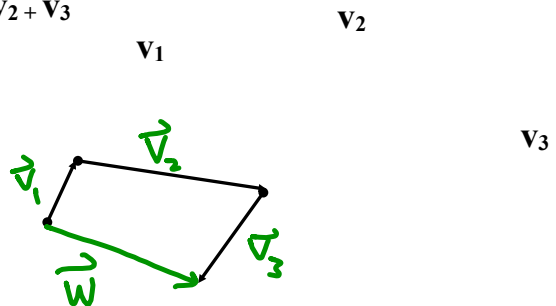
EX 1

Express w in terms of u and v .



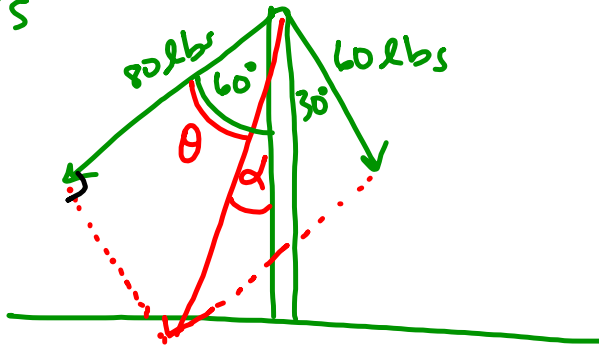
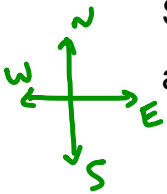
EX 2

Draw w where $w = v_1 + v_2 + v_3$

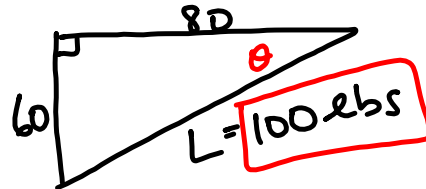


EX 3

Mark pushes on a post in the direction S 30° E with a force of 60 lbs. Dan pushes on the same post in the direction S 60° W with a force of 80 lbs. What are the magnitude and direction of the resulting force?



we have a rt. Δ .



$$\theta = \arctan\left(\frac{60}{80}\right)$$

$$= \arctan\left(\frac{3}{4}\right)$$

$$60^\circ = \theta + \alpha$$

$$\alpha = 60^\circ - \theta = 60^\circ - \arctan\left(\frac{3}{4}\right)$$

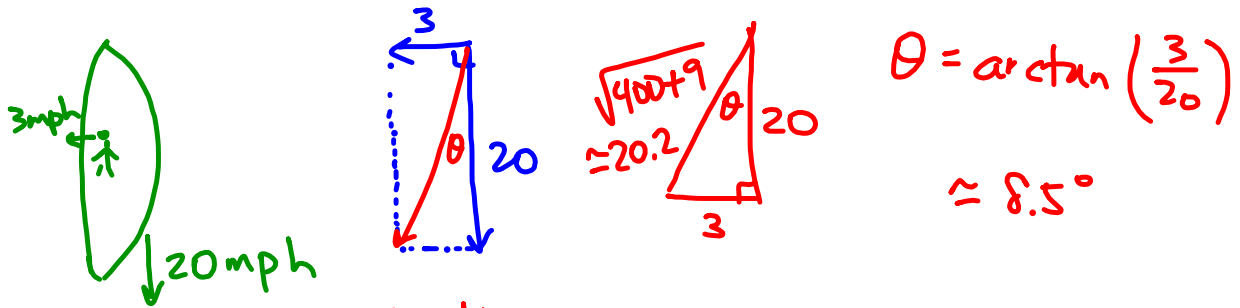
$$\alpha \approx 23.1^\circ$$

resulting force has magnitude of 100 lbs

w/ direction S 23.1° W

EX 4

A ship is sailing due south at 20 mph. A man walks west across the deck at 3 mph. What are the magnitude and direction of his velocity relative to the surface of the water?



(note: we are assuming that surface of water is still)

resulting velocity:

20.2 mph , S 8.5° W

Vectors (Algebraic Approach)

If we place our vector on a Cartesian Coordinate system with its tail at the origin, then its head will end at some

point (u_1, u_2, u_3) . We say that $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$

u_1, u_2 and u_3 are called components of \mathbf{u} .

(iff = if and only if)

$$\mathbf{u} = \mathbf{v} \text{ iff } u_1 = v_1, u_2 = v_2, \text{ and } u_3 = v_3$$

$$\mathbf{u} + \mathbf{v} = \langle u_1, u_2, u_3 \rangle + \langle v_1, v_2, v_3 \rangle = \langle u_1 + v_1, u_2 + v_2, u_3 + v_3 \rangle$$

$$-\mathbf{u} = \langle -u_1, -u_2, -u_3 \rangle \quad c\mathbf{u} = \langle cu_1, cu_2, cu_3 \rangle$$

$$\mathbf{0} = 0\mathbf{u} = \langle 0, 0, 0 \rangle$$

Theorem A

For all vectors $\mathbf{u}, \mathbf{v}, \mathbf{w}$ and the real numbers a and b

$$\left\{ \begin{array}{l} \mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u} \\ (\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w}) \\ \mathbf{u} + \mathbf{0} = \mathbf{0} + \mathbf{u} \\ \mathbf{u} + -\mathbf{u} = \mathbf{0} \\ a(\mathbf{b}\mathbf{u}) = (ab)\mathbf{u} \\ a(\mathbf{u} + \mathbf{v}) = a\mathbf{u} + a\mathbf{v} \\ (a + b)\mathbf{u} = a\mathbf{u} + b\mathbf{u} \\ 1\mathbf{u} = \mathbf{u} \end{array} \right. \begin{array}{l} \text{(commutativity of addition)} \\ \text{(associativity " ")} \\ \text{additive identity} = \mathbf{0}; \text{ additive inverse} \\ \text{associativity of } \vec{u} \text{ is } -\vec{u} \\ \text{\& distributivity of scalar mult.} \\ \text{1 is the scalar mult. identity} \end{array}$$

$$\|\mathbf{u}\| = \sqrt{u_1^2 + u_2^2 + u_3^2}$$

$$\|c\mathbf{u}\| = |c| \|\mathbf{u}\|$$

$|c|$ = abs. value of c

→ "magnitude/length of \vec{u} " (notation:

$\|\vec{u}\|, |\vec{u}|$)

EX 5

Let $\mathbf{u} = \langle -1, 5, 2 \rangle$, find $\|\mathbf{u}\|$ and $\|-3\mathbf{u}\|$.

Also, find a vector, $\hat{\mathbf{u}}$ with the same direction as \mathbf{u} but with magnitude = 1. (This is called a unit vector)

$$\|\vec{u}\| = \sqrt{(-1)^2 + 5^2 + 2^2}$$
$$= \sqrt{30}$$

$$\|-3\vec{u}\| = 3\sqrt{30}$$

$$\hat{\mathbf{u}} = \frac{\vec{\mathbf{u}}}{\|\vec{\mathbf{u}}\|}$$

$$\hat{\mathbf{u}} = \frac{\langle -1, 5, 2 \rangle}{\sqrt{30}} = \left\langle \frac{-1}{\sqrt{30}}, \frac{5}{\sqrt{30}}, \frac{2}{\sqrt{30}} \right\rangle$$

notation:

$\hat{\mathbf{u}}$ is a unit vector; a vector w/ length 1